Design Considerations:
The Brightspace Design Considerations workshop covers topics including digital material design principles, how users read digital materials, and strategies to increase engagement with digital materials. This workshop presents ways to leverage these design principles and strategies to improve student comprehension of course communications and other materials presented online in the Brightspace learning management environment.

Document Templates:
The Brightspace Document Template workshop is an in-depth demonstration of the standard document templates available for faculty use in the Brightspace learning management environment. These document templates provide faculty with accessible, responsive, polished, and professional content options for their online course materials, regardless of teaching modality (e.g., supplementing face-to-face materials, hybrid/blended, HyFlex, synchronous remote, and fully online).

Personalization & Gamification:
The Brightspace Personalization and Gamification workshop highlights the numerous ways the Brightspace learning management environment can be used to customize the learning experience for our students. Attendees will learn about replace strings, how to create customized welcome activities, and how to create customized learning paths. In addition, we explore the awards and certificates functionality to help gamify our course materials to increase student engagement.

Attendance & Checklists:
The Brightspace Attendance and Checklists workshop covers two helpful tools for faculty that are not covered in the Brightspace Fundamentals workshops. The Brightspace Attendance tools is easy to set up and enables faculty to create registers that help track attendance for activities within your online course or in your face-to-face classroom. The Checklist tool helps faculty create useful lists for students to help them understand what needs to be completed for a project, module, or course.

Rubrics:
The Brightspace Rubrics workshop offers a complete view of the functionality of rubrics in Brightspace. We discuss the types of rubrics within the learning management environment and then attendees are taught how to build a new rubric in Brightspace, connect that rubric to gradable activities or gradebook items, and finally, how to grade using the rubrics. A sample discussion rubric is shared during this workshop for participants to adapt to their own needs.

Groups:
The Brightspace Groups workshop is an in-depth look at how groups are created and used in Brightspace. Attendees will learn how to create groups using a variety of enrollment methods. Time is dedicated to demonstrating effective group communication tools and linking groups to gradable activities. Finally, attendees will learn about lockers, a group tool that enables file sharing and collaboration among group members.

Advanced Discussions:
The Brightspace Advanced Discussion workshop begins where the Brightspace Fundamentals workshop ends. Attendees will learn more specialized discussion settings and menus. Discussion navigation and various views are demonstrated and participants will learn the most effective ways to participate in and
grade discussions. Further time is spend covering subscription settings, group and sections restrictions, discussion forum statistics, and assessment strategies.

**Advanced Assignments & Video Assignment:**
The Brightspace Advanced Assignment and Video Assignment tool workshop covers two topics in one. The Advanced Assignment portion of the workshop covers specialized assignment settings, menus, and assessment strategies not covered in the Fundamentals Workshops. Attendees will also learn about another tool called Video Assignment, which offers unique submission and grading options.

**Advanced Quizzes:**
The Brightspace Advanced Quizzes workshop begins where the Brightspace Fundamentals workshop leaves off. Attendees will explore in more depth the features and options available for quizzes and the questions library. Time will be allocated to how faculty can effectively assess and modify quizzes that already have student participation as well as how to troubleshoot issues commonly encountered by students and faculty.

**Advanced Gradebook:**
The Brightspace Advanced Gradebook workshop covers all of the tools and features that were not covered in the Fundamentals workshops. Attendees will learn about Grade Schemes, the settings and options in the Enter Grades View, and how to use the Manage Grades view to modify and troubleshoot the Brightspace gradebook. Participants will also see how to troubleshoot issues commonly encountered by students and faculty.

**FAQs & Glossary**
The Brightspace FAQs and Glossary workshop covers two tools not covered in the Fundamentals Workshops. Attendees will learn about the FAQ, or frequently asked question tool, including how to create, curate, and edit an FAQ for students in their classes. The Glossary tool is covered in the same fashion, faculty will learn about how to build and maintain a glossary for their students to refer to throughout the semester.

**Conditional Release:**
The Brightspace Conditional Release workshop demonstrates the numerous ways faculty can customize their course content through the use of conditional release settings. Attendees will learn about effective practices for the use of conditional release including how to create gateway activities to ensure students are participating in required activities prior to gaining access to subsequent course materials. The session will cover sufficient examples from the 10 release condition categories with over 30 types of specific conditions that can be specified so participants will be able to customize their own.

**Intelligent Agents:**
The Brightspace Intelligent Agents workshop will cover this unique tool that helps build course management and student engagement efficiencies. Attendees will learn how to create intelligent agents that will automate communications or actions based on activities that students do (or do not) complete within the course. For example, participants will learn how to set an intelligent agent that will run weekly to identify students who have not logged in during the week, and more.